

Appl. No. : 10/763,080  
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### AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

1. (Original) A method of defining a simulated interactive Web page, the method comprising:

displaying on a computer display a programming area comprising one or more HTML user interface components for the simulated interactive Web page;

displaying on the computer display an area for primitives; and

enabling a user to draw a graphical coupling from a selected HTML user interface component to a selected primitive, wherein execution of the simulated interactive Web page is based at least in part on an interpretation of the graphical coupling.

2. (Original) The method as defined in Claim 1, wherein the primitive is represented as a graphical symbol.

3. (Original) The method as defined in Claim 1, wherein the graphical coupling is a line.

4. (Original) The method as defined in Claim 1, wherein enabling a user to draw a graphical coupling further comprises:

monitoring a position of a cursor on the computer display, where the position of the cursor is manipulated by the user;

detecting that the user has selected the selected HTML user interface component from the interactive simulation area;

detecting that the cursor is guided from the selected HTML user interface component to the selected primitive; and

drawing the graphical coupling from the selected HTML user interface component to the selected primitive.

5. (Original) The method as defined in Claim 1, wherein the graphical coupling corresponds to data flow.

6. (Original) The method as defined in Claim 1, wherein the graphical coupling corresponds to determining which page is to be processed.

7. (Original) The method as defined in Claim 1, wherein the graphical coupling corresponds to determining which decision is to be processed.

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8. (Original) The method as defined in Claim 1, wherein the selected primitive corresponds to an HTML user interface component.

9. (Original) The method as defined in Claim 1, wherein the selected primitive corresponds to a decision.

10. (Original) The method as defined in Claim 1, wherein the selected primitive corresponds to a reference.

11. (Original) The method as defined in Claim 1, wherein the selected primitive corresponds to a constant.

12. (Original) The method as defined in Claim 1, wherein the selected primitive corresponds to an action.

13. (Original) The method as defined in Claim 14, further comprising determining a graphical coupling type based at least partly on a type of the selected HTML user interface component and a type of the selected primitive.

14. (Currently amended) The method as defined in Claim 1, wherein the selected primitive corresponds to at least one of how data is to be transformed, derived, stored, retrieved, and or sorted.

15. (Original) The method as defined in Claim 1, further comprising enabling a user to draw a second graphical coupling from the selected primitive to a second selected primitive, wherein execution of the simulated interactive Web page is based at least in part on an interpretation of the second graphical coupling.

16. (Original) The method as defined in Claim 15 wherein the graphical coupling